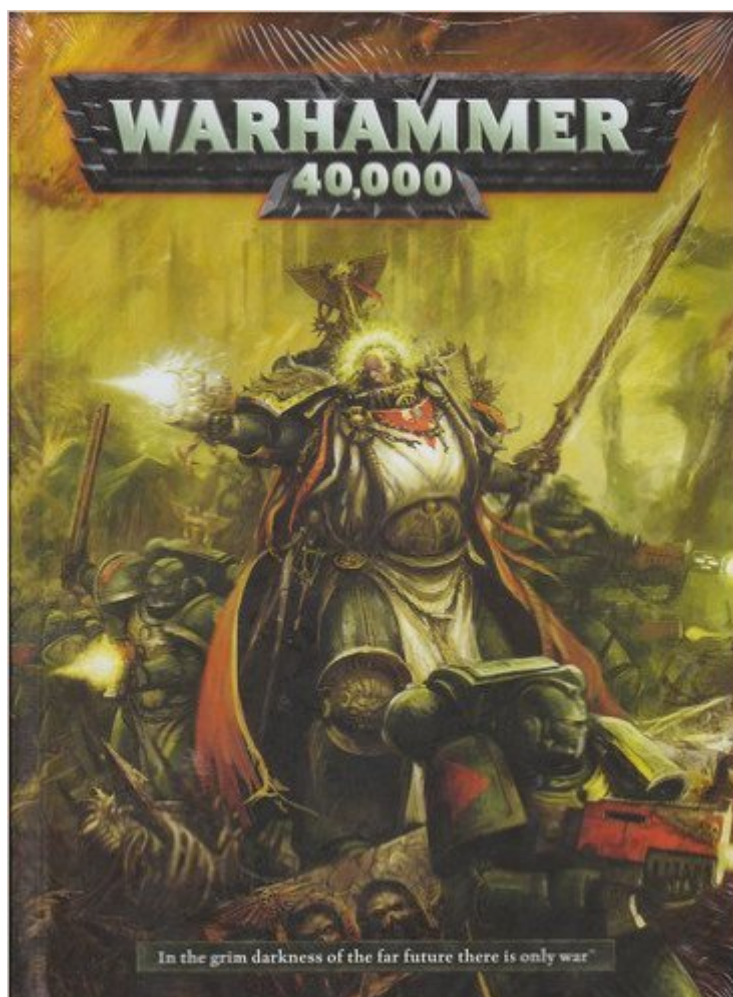


The book was found

Warhammer 40000 Rulebook



Synopsis

Language:Chinese.HardCover. Pub Date: 2012 Publisher: Workshop Warhammer 40000 Rulebook [Hardcover] List Price: 74.25 USD Product DetailsHardcover: 440 pagesPublisher: Games Workshop; 6th edition (June 30. 2012) ISBN-10: 1907964797ISBN-13: 978-1907964794Product Dimensions: 11 x 8.2 x 1.4 inchesShipping Weight: 6 pounds Book DescriptionPublication Date: June 30. 2012Warhammer 40K: Rulebook 6th Edition HC Games Workshop There is no time for peace. No respite. No forgiveness. There is only war! In the nightmare future of the 41st Millennium. Mankind teeters upon the ink of destruction. The galaxy-spanning Imperium of Man is beset on all sides by ravaging aliens and threatened from within by Warp-spawned entities and heretical plots. Only the strength of the immortal Emperor of Terra stands between humanity and its annihilation. and in his name. countless warriors and agents do ...

Book Information

Hardcover: 440 pages

Publisher: Games Workshop; 6th edition edition (June 30, 2012)

Language: English

ISBN-10: 1907964797

ISBN-13: 978-1907964794

Product Dimensions: 8.1 x 1.6 x 11.1 inches

Shipping Weight: 4.3 pounds

Average Customer Review: 4.5 out of 5 starsÂ Â See all reviewsÂ (29 customer reviews)

Best Sellers Rank: #325,791 in Books (See Top 100 in Books) #10 inÂ Books > Science Fiction & Fantasy > Gaming > Warhammer

Customer Reviews

While I'm favorable to the new edition, opinions will vary so I'm not going to focus on that, but the product itself. This book is massive, full-color and includes its own bookmark. From my handling thus far, the binding seems good (the ultimate test is how it holds up after a few years). Generally, the rules are laid out fairly well (probably the best rules layout for 4K so far), and there are ample rules examples and illustrations for clarifications as well as suggestions for varying things up. The down sides are its weight and size (not conducive for use as an easy in-game reference), fold-out sections (while pretty, these will likely get creased or torn), and the space wasted on what is pretty much product advertisement (this is a GW product, after all).For prospective buyers, the current (as of Sept. 2012--check GW's website when in doubt) MSRP is \$74.24. Don't pay more than this. In

fact, you *should* pay less than this as it is quite easy to find retailers that sell GW products for 20-25% off the MSRP. I add this comment because there are sellers here that are charging upwards of \$80 (not even including shipping) for *used* copies! Don't fall prey to these sellers.

I have to say, the price point is more than I would PREFER to spend on a product. I mean we all know that Games Workshop is well known for the price gouge. That all said however, this book (Maybe I should call it a TOME the thing is huge) is beautifully put together! There is tons of art, a good amount of fluff, and a lot more. I really am pretty impressed with the overall quality of the book this time around. (Usually I just get the little book that comes with the starter set, since it has all the rules at a fraction of the cost. This time I am actually GLAD that I bought the more expensive option. Would I have been happier with a \$50 price point? Yes. That said, I am still pretty happy.

As in the previous review, I very much agree that the price is steep and excessive. But, while the price is high, the quality of the book has been what you would expect, the placekeeper is nice, and the artwork and quality are top notch. While the rule book that comes with starter sets contains what is needed, the extras and artwork shown in this book are worth the additional cost in some sense. EDIT: This version of the rulebook is no longer valid and has been replaced with a 7th Edition of Warhammer 40k as of 5-24-14.

FIRST OF ALL AFTER THE DATE OF 5/10/14 DO NOT PURCHASE THIS BOOK UNLESS YOU ARE JUST COLLECTING!!!! 7th edition is available for pre-order starting 5/17/14 so these rules are absolutely worthless in the coming gaming meta. That being said this book has elaborately written fluff that basically explains the entire 40k universe. Other than that I would just say hold off until 7th edition of the 40k Rules arrive.

I love this game. What a great hobby. But man does GW bleed its customers. Plastic resin mini for the price I used to pay or pewter. This book has all the basic rules for WH but you will have to buy the individual codex books for whatever army you would like to build. There are tons of youtube videos of gameplay if you want a quick peek into the hobby. Ps don't subscribe to the vault just to watch their videos. Plenty of free videos out there.

It is the comprehensive core rule book for the 6th edition of the game. I will not get into the nuances of the book other than to say it is a great quality purchase and the avid player will not be

disappointed. Beyond the core rules it also includes a lot of backstory about the 40K universe as well as a wealth of pictures for demonstrating the rules in application as well as pictures for painting reference. Though as a side note the new box set "Dark Vengeance" comes with a bunch of models for playing the game as well as a compact rulebook (that is in appearances just a scaled down version of the core section of the larger hardbound book - which is great for actually taking to a game or tourney). Overall good buy for the price and if you are going to be playing 40k...this is the definitive reference book...

This rulebook is amazing, the game itself is incredibly difficult to learn and to get used to; not for the faint of heart. I've never played until buying this so it is a great buy for anyone who wants to try. The art and text is magnificent, even if you don't play the tabletop game; reading this book is like reading a Old Tome filled with Warhammer 40k history.

This full color edition of the 6th reboot of 40k is, in my opinion, the nicest in terms of production and overall "feel" of content since the so-called Rogue Trader edition. The lovely illustrations and plates, the mottoes on the page footings all evoke memories of opening and reading that original 40k rulebook so very long ago. The hardback book has a proper stitched signature/cloth binding which (assuming they did the job right at the printer) should last for years. Sadly, the original book began to fall apart after a couple of years of use, and the paperback additions to the line (Compendium, Companion) were even worse. I dare not open them now. This one looks made of sterner stuff though, and it comes with a single ribbon bookmark. Good idea, but the book really could have done with either more of these or those little thumbtip indexes big dictionaries have cut into the pages for quick fast-forwarding to the bit you want. The cost is, frankly exorbitant, driven I imagine not only the color plates but also the need to pay the artists responsible - for that is a large part of what you are doing when you buy a GW rulebook. A Savage Worlds color-on-every-page hardback of similar pagecount can be brought in for about 5/7ths of this price, and they do it by re-using artwork. GW uses mostly new art in every publication and that costs. Even so I'm dropping a star because of that. Given the vast database of older version upon which to draw one cannot really justify the RRP. But I can't help feeling the razor-sharp tip of the gouge these days when looking at GW products. They've always been a high-end purchase, but one would now need to invest well over \$110 *before* buying an army in order to play today, and the components of that army will drive the cost to the point that I can't believe most young adopters would stay in the hobby long enough to finish collecting and painting one.

[Download to continue reading...](#)

Warhammer 40000 Rulebook Warhammer Fantasy Rulebook Eighth 8th Edition - Hardcover
Rulebook - English Warhammer 40000 (English) Warhammer 40000: Apocalypse Dark Heresy
Second Edition Core Rulebook Game (Warhammer 40,000 Roleplay) Warhammer Fantasy
Roleplay Rulebook Warhammer RPG: Karak Azgal (Warhammer Fantasy Roleplay) Warhammer
RPG: The Warhammer Fantasy Roleplay Companion Warhammer Battle Book 1996 (Warhammer
fantasy) Warhammer Armies: Dogs of War, a Warhammer Supplement Warhammer RPG:
Renegade Crowns (Warhammer Fantasy Roleplay) Warhammer RPG: Lure of the Liche Lord
(Warhammer Fantasy Roleplay) Sword & Sorcery Creature Collection II: Dark Menagerie (Core
Rulebook) The World of Darkness: Storytelling System Rulebook Creature Collection: Core
Rulebook (Sword and Sorcery) Wraith: The Oblivion Roleplaying Game Core Rulebook. World of
Darkness. Category - Roleplaying Games Minds Eye Theatre Core Rulebook Revised Core
Rulebook (Star Wars Roleplaying Game) RuneQuest: Core Rulebook Star Wars Roleplaying Game
Core Rulebook, Saga Edition

[Dmca](#)